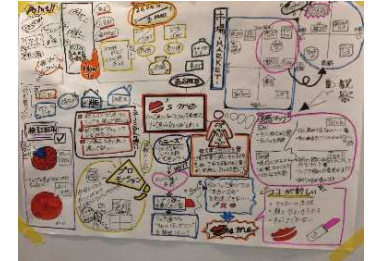
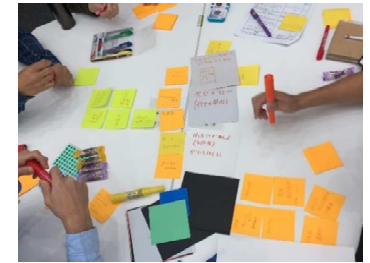


Design & Creative Educational Research

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Research Area

1. Educational programs on creativity such as design thinking and service design, research on organizational introduction
2. Measurement of creativity, dissemination to organizations Measurement method development research
3. Research on practical use of creativity
4. Dissemination of results to overseas and domestic academic societies and industry and promotion of joint research
5. Development of collaborative learning platform with society and collaborative practice



Recent Activities

- Design of Narrative Creation in Innovation: “Signature Story” and Two Types of Pivot, Science Bridging the Gap Between AI, Cognitive Science, and Narratology With Narrative Generation, 363-376, 2021
- Pivot chain to create the pairing in Needs solutions pairs" : G-Shock 1st model development by design thinking approach, ISPIM Innovation Conference 2019: 1-17, 2019